**ENG 3CX3 ENROLMENT FORM – FALL 2019**

Please complete electronically and return as part of your application to the course instructor, Dr. Stephen Mattucci <mattucs@mcmaster.ca>.

Please also attach the necessary course permission slip found on the [Engineering Experiential Learning Website](https://www.eng.mcmaster.ca/co-op-career/experiential-learning#Experiential-Engineering-Course-Credit-).

Note: completion of this from does not guarantee enrolment. Course enrolment is limited, and will be granted primarily based on the student’s relevant projected involvement in extracurricular activities, and on a first-come, first-serve basis.

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| **Personal Details** |
| Surname: | First Name: |
| Telephone: | McMaster Email: |
| Program/Specialization: | Level/Year: |
| Student Number: |  |

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| **Experience**The aim of this course is to recognize the valuable experiential learning that occurs during involvement in extracurricular activities, by allowing students to earn course credit. The course will be structured to both develop, and maximize the relevant skills students learn during extracurriculars. Classroom time will largely be structured in a workshop-style format, relying heavily on peer-to-peer interactions, and will focus on developing skills such as: leadership and management, communication, teamwork, budgeting and sponsorship, etc. Given the diversity in extracurricular roles, students will structure course assessments to align with goals and extracurricular roles, tracking progress throughout the year, and demonstrating learning in a tangible way.*\*\*Students admitted to 3CX3 must be actively involved within an extracurricular club/team/organization, in a* ***non-technical*** *role, throughout the Fall 2019 and Winter 2020 semesters. The level of engagement should be approximately equivalent to the time and energy involved in a regular course. Below, please provide the requested information regarding the position which you hope to build upon through enrolling in this course.**\*\*Please do not hesitate to contact the course instructor if you are unsure if your extracurricular role qualifies <**mattucs@mcmaster.ca**>.* |
| *Name of Organization/Club/Team:* |
| *Brief description of upcoming role, and period of involvement:* |
| *Reference From Organization**(Note, this will only be used to confirm the information provided above)**Name*:*Role*:*Email*:*Phone*: |
| *Please describe the details of your extracurricular roles and responsibilities for the 2019-2020 year (Up to 200 words)* |
| *Given what you know so far, what do you see as the greatest potential value in a course like ENG 3CX3? (Up to 200 words)* |

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| **How did you hear about this course?** | Enter “**Yes**” for all that apply |
| Word of mouth |  |
| Social Media (Instagram, Facebook, Twitter) |  |
| Engineering Experiential Learning Website |  |
| Focus Group Participation |  |
| Email |  |
| Other (please indicate) |  |

Following completion of the above sections, return this as part of your application to mattucs@mcmaster.ca. Please also attach the necessary course permission slip seen on the [Engineering Experiential Learning Website](https://www.eng.mcmaster.ca/co-op-career/experiential-learning#Experiential-Engineering-Course-Credit-).